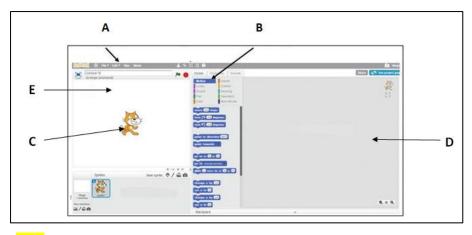
## Revision Test – 1 Solutions Lesson – 8

## Q.1. Label the screen components from A – E.



## <mark>Ans.</mark>

A Menu Bar

**B Block Description Area** 

C Sprite

D Scripts Area

E Stage

Q.2. Write down any 2 names of the screen components of the scratch.

Ans. Stage, Sprite, Sprite List, tabs, blocks palette, Menu Bar etc.

Q.3. Name any 2 blocks in the Sensing Block Category.

Ans. "Ask what's your name"and "wait"

**Q.4.** (i) A Costume is the visual image of the sprite.

(ii) "Say Hello" block is under the Looks category.

**Q.5.** (i) We cannot have 2 sprites on the screen at the same time. False

(ii) On stage you create and view the scripts related to the current sprite. True